AELDARI - CRAFTWORLDS

VIBRO CANNON PLATFORM

60 PTS

M	T	SV	W	LD	OC
7"	6	4+	5	7+	1

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Shuriken Catapult ASSAULT	18"	2	3+	4	-1	1
Vibro Cannon	48"	D6	3+	9	-1	2

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Close Combat Weapon	Melee	2	3+	3	0	1

AUFSTELLUNG

1x Vibro Cannon Platform (40mm)

Equipped with: Shuriken Catapult, Vibro Cannon, Close Combat Weapon

ABILITIES

Sonic Destruction
In your Shooting phase, each time this model makes an attack with its Vibro Cannon that targets an enemy unit, improve the Strength, Armour Penetration and Damage characteristics of that attack by 1 for each other friendly Vibro Cannon Platform model that made one or more attacks with its Vibro Cannon that also targeted that enemy unit this phase.

Support Artillery
At the start of the Declare Battle Formations step, this model can join one Guardian Defenders unit from your army (a unit cannot have more than one Support Weapon model joined to it). This model then counts as part of that Guardians unit for the rest of the battle, and that unit's Starting Strength is increased accordingly.
This model, and any unit it is joined to, cannot embark within a Transport.

Support Weapon
Each time an attack targets this model's unit, it that unit contains one or more other models, until that attack is resolved, this model has a Toughness characteristic of 3.

WEAPON RULES

ASSAULT
Units containing one or more models with an [ASSAULT] weapon can shoot using **assault** shooting (10.05).